Maths

National Curriculum Links Measurement: Money

- RtP (1AS-2) Read, write & interpret equations containing addition, subtraction & equals symbols, & relate additive expressions & equations to real-life contexts.
- Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value.
- Find different combinations of coins that equal the same amounts of money.
- Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change.

Multiplication and Division

- RtP (1NF-2) Count forwards & backwards in multiples of 2, 5 & 10, beginning with any multiple, & count forwards & backwards through the odd numbers.
- Recall and use multiplication and division facts for the 2, 5 and 10 times tables, including recognising odd and even numbers.
- Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷)
- and equals (=) signs.
- Solve problems involving multiplication and division, using materials, arrays,
- repeated addition, mental methods and multiplication and division facts, including problems in contexts.
- Show that the multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot.

Small Steps Overview

Money

- Count money
- Make amounts
- Compare money
- Find the total
- Find the difference
- Find change

Multiplication

- Recognise equal groups
- Make equal groups
- Add equal groups
- Write multiplication sentences
- Use arrays
- 2, 5 & 10 times tables

Division

- Make equal groups sharing
- Make equal groups grouping
- Odd & even numbers
- Divide by 2, 5 & 10



National Curriculum Links

Reading Comprehension

- Continue to apply phonic knowledge and skills as the route to decode words
- Read words containing suffixes.
- Become familiar with and discuss a wide range of Winter themed stories, poems and non-fiction texts (some beyond those that can be read independent)

English

- Discuss favourite words and phrases.
- Make inferences on the basis of what is being said/done

Writing

- Consider what they are going to write before beginning by:
- Planning or saying out loud what they are going to write.
- Writing down key words, including new vocabulary.
- Encapsulating what they want to say, sentence by sentence.
- Proof read writing to check for errors.
- Know what verbs are and use suffixes correctly to ensure the tense is correct.
- Punctuate sentences with a capital letter, full stops, exclamation marks, question marks and commas in lists.
- Join sentences and ideas using connecting words.
- Learn how to use: sentences with different forms.

Possible Texts

Environmental stories: The Messy Magpie, The Wombles, Dinosaurs and all that Rubbish, Somebody Swallowed Stanley.

Poems: Oh to be a Womble, poems with rhyming couplets

Non-fiction texts: Selection about recycling and environmental issues.

Design & Technology

Upcycled Treasure Box

National Curriculum Links:

<u>Design</u>

• Design purposeful, functional, appealing products for themselves and other users based on design criteria.

 Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.

Make

- Select from and use a range of tools and equipment to perform practical tasks (cutting, shaping, joining and finishing).
- Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.

Evaluate

- Explore and evaluate a range of existing products.
- Evaluate their ideas and products against design criteria.

Technical Knowledge

- Build structures, exploring how they can be made stronger, stiffer and more stable.
- Explore and use mechanisms in their products.

Learning Outcomes

Children will:

- Investigate different clasps and organisational features.
- Design a treasure box suitable for their stated purpose.
- Use equipment safely and accurately to measure, mark, cut out and shape suitable materials.
- Use correct vocabulary to name and describe tools and how they are used.
- Evaluate during and after the making process by referring back to their original designs to ensure it is meeting the purpose.

Geography

My World and Me – The United Kingdom

My World and Me – The Oceans and Continents

National Curriculum Links:

- Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage.
- Use simple compass directions (north, south, east and west) and locational and directional language [for example, near and far, left and right], to describe the location of features and routes on a map.

Learning Outcomes

Children will:

- Use maps with growing confidence.
- Use maps to locate the United Kingdom, its countries and their capital cities.
- Use maps to locate the continents of the world.
- Research a continent, using the information to create a fact file (countries, famous physical features, famous landmarks etc).
- Use maps to locate the oceans of the world (Pacific, Atlantic, Arctic, Southern and Indian) as well as some seas (North Sea, English Channel).
- Use positional language and the four points of the compass.

Physical Education	Computing	PSHE
Modified Team Games	Programming Robots	Dreams and Goals
Gymnastics	National Curriculum Links (CS)	Pupils should be taught:
National Curriculum Links	Pupils should be taught to:	 To choose a realistic goal and think about how to achieve it.
Pupils should be taught to:	 Understand what algorithms are and how they are 	 To carry on trying (persevering) even when finding things difficult.
 Master basic movements including running, jumping, as well as 	implemented as programmes on digital devices.	• To recognise who they work well with and who it is more difficult for them to work
developing balance, agility and coordination, and begin to apply	 Understand that programs execute by following precise and 	well with.
these in a range of activities.	unambiguous instructions.	How to work well in a group.
 Participate in team games, developing simple tactics for attacking 	 Create and debug simple programs 	How to share success with other people.
and defending.	 Use logical reasoning to predict the behaviour of simple 	Learning Outcomes
Modified Team Games	programs	Children will:
Newcastle Foundation will lead PE sessions focussing on	Learning Outcomes:	 Talk about what they have achieved and how it made them feel.
participating in a range of team games whilst applying their	Children will learn to:	Discuss some of their strengths.
fundamental movements and beginning to develop simple tactics.	 Physically follow logical instructions 	Discuss how working with others can help us learn.
<u>Gymnastics</u>	 Implement given programs using floor robots (BeeBot, 	Work with others in a group to solve problems.
Children will:	Roamer, Sphero, Ozobots)	Review how it felt to work in a group.
 Learn and use basic jumps (tuck, star and straight) 	 Make predictions as to the outcome of given programs 	
 Learn and use basic balances (L, T, arabesque) 	 Write simple programs for floor robots that achieve a given 	
 Learn and use basic rolls 	aim	
 Link movements and balances to develop and perform movement 	 Debug programs that contain bugs (errors) 	
sequences		
 Self and peer evaluate performance and look for ways to improve 		
their sequences		

RE

Key Question: How important is it for Jewish people to do what

<u>Music</u>

I Want to Play in a Band

National Curriculum Links

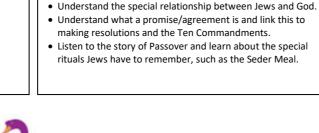
Pupils should be taught to:

- Use their voices expressively and creatively by singing songs and speaking chants and rhymes.
- Play tuned and untuned instruments musically.
- Listen with concentration and understanding to a range of highquality and recorded music.

Learning Outcomes

Children will:

- Focus on keeping the beat/pulse.
- Listen to and appraise music.
- Accompany songs using tuned/untuned instruments.



Northumberland Agreed Syllabus

Theme: Passover

Religion: Judaism

God asks them?

Children will:

Swansfield Park

Primary School

Learning Outcomes

National Curriculum Links

- Distinguish between an object and the material from which it is made.
- Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock.

Science

Materials

- Describe the simple physical properties of a variety of everyday materials.
- Compare and group together a variety of everyday materials on the basis of their simple physical properties.
- Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.
- Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

Learning Outcomes

Children will be able to:

- Compare and identify different materials.
- Describe simple properties of materials using language such as hard/soft, rough/smooth, flexible/rigid, shiny/dull, waterproof/permeable etc.
- Sort materials according to various criteria.
- Identify the uses of different materials in and around school.
- Decide upon the suitability of materials for different purposes.
- Discuss and test how materials change through manipulation and changing temperature.

Mastering English

Opportunities for children to develop deep learning:

- Applying new topic vocabulary when writing across the curriculum.
- Using appropriate features when writing in different styles across topic areas.
- Using their speech and language skills to question, discuss and explain their thinking.
- Applying learnt grammar and punctuation conventions when writing across the curriculum.

For example:

- Writing instructions, such as how to make upcycled boxes (DT) or giving directions (Maths, Computing, Geography).
- Writing recipes for food at the Seder meal (RE).
- Writing a fact file for a continent (Geography)

Mastering Maths

Opportunities for children to develop deep learning: Geography:

- Using positional and directional language during map work.
- Examining currencies from around the world. How do they differ from our own coins and notes? **Computing:**

• Using directional language to programme Beebots/Roamer/Ozobots.

Science:

- Measuring and recording how long it takes for water to soak through different materials.
- Measuring and recording how long it takes for ice to melt.

Investigation Possibilities

Science

- How many different ways can materials be sorted?
- How can we change the shape of different materials?
- Which material will make the most effective waterproof hat for Orinoco?

Philosophy for Children

Geography

- Does anyone own the oceans? Who?
- P.S.H.E.
- What should we do if we don't agree with our friends?
- Is it possible to achieve all of our dreams? Science
- Should people be punished for dropping litter?
- Should we use plastic if it cannot be recycled?

Opportunities for Outdoor Learning

RE

- Making a shelter for a Seder meal.
- Science
- Finding natural and man-made materials.
- Sorting materials.
- Geography
- Use compass directions to move around the school field.