



What we are learning this half term in LKS2

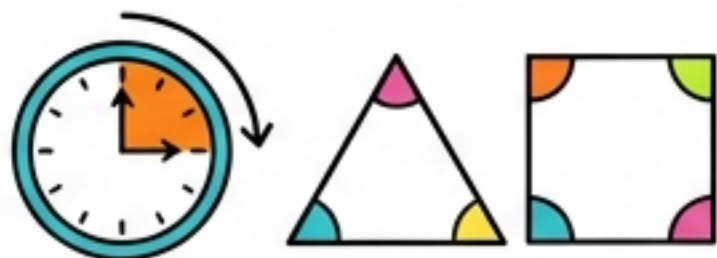
Summer 2: Anglo-Saxons & Vikings

Mathematics: Mastering Shape, Position & Direction

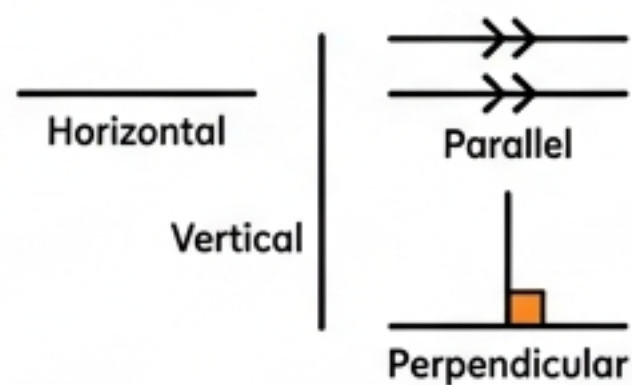


Year 3 Outcomes

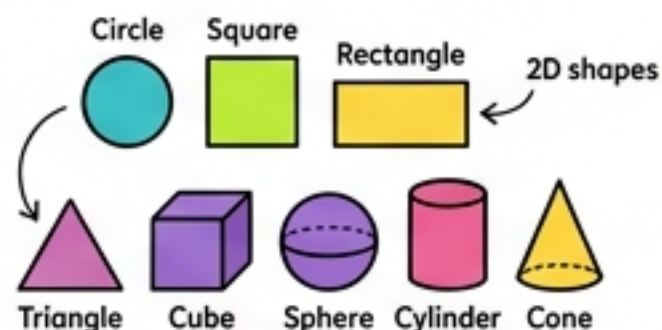
Turns in angles & Angles in shapes



Horizontal, vertical, parallel, and perpendicular lines

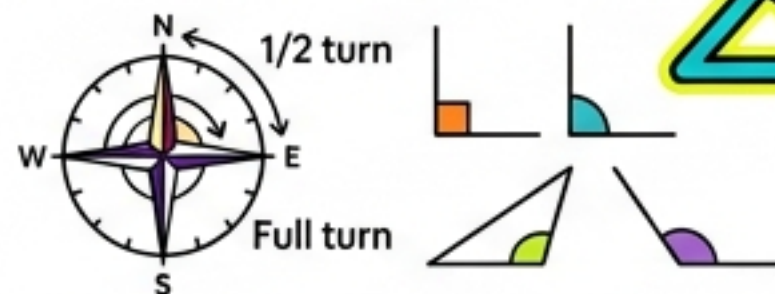


Identifying and recognising 2D and 3D shapes

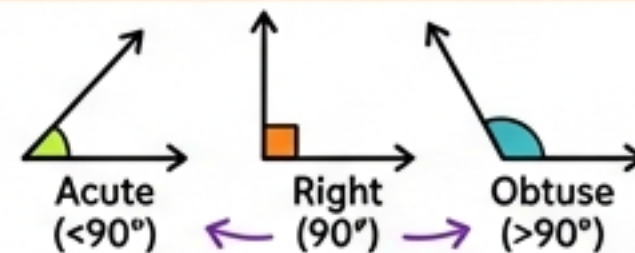


Year 4 Outcomes

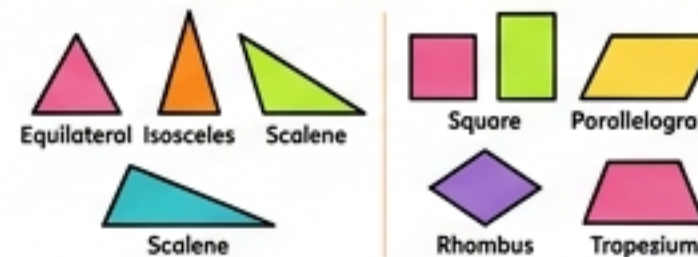
Turns in angles & Angles in shapes



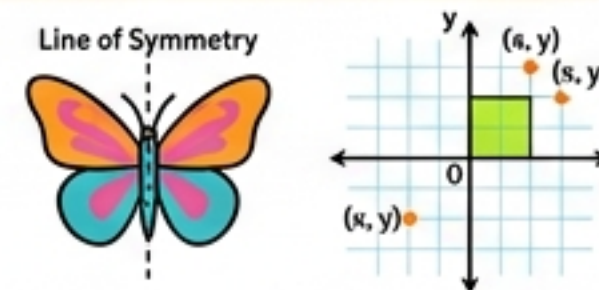
Identifying, comparing, and ordering angles



Triangles and Quadrilaterals



Lines of symmetry and coordinates on a grid



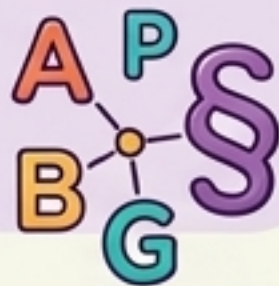
English: Structure, Inference & Application



SPaG (Spelling, Punctuation & Grammar)

Year 3: Mastering text structure and paragraphing.

Year 4: Exploring word families and root connections.



Reading Skills

Focus: Inference. Learning to read between the lines, justify inferences, and deeply infer characters' thoughts, motives, and emotions.



Application

Core Work: Applying these writing skills directly to our thrilling historical topic: The Anglo-Saxons.



History: The Epic Struggle for Britain



450 AD - Arrival of the Tribes: Angles, Saxons, and Jutes arrive from Germany, Denmark, and the Netherlands, establishing the Seven Kingdoms.



597 AD - Christianity: St. Augustine arrives, sparking the transition to Christianity and bringing illuminated writing.



793 AD - The Viking Terror: Longships raid Lindisfarne, marking the start of the Viking Age.



Late 800s - Alfred the Great: King Alfred defeats the Vikings at the Battle of Edington, establishes the Danelaw, and builds the first English Navy.



1016 - A Unified England: The Viking King Cnut becomes the first king of a fully united England.



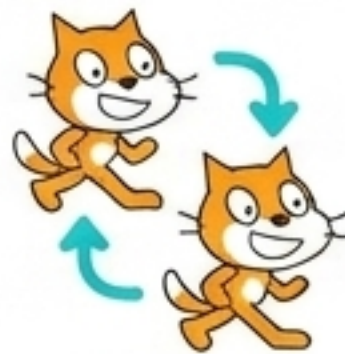
1066 - Succession Crisis: Edward the Confessor dies. Claimants clash for the throne, leading to the Norman Conquest, recorded on the Bayeux Tapestry.

Computing: Repetition in Games



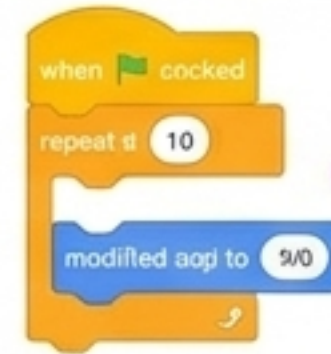
Concept: Understanding Loops

Using Scratch to explore the critical difference between count-controlled loops and infinite loops.



Tool: Applying Logic

Modifying existing animations and code blocks to see how repetition changes outcomes.

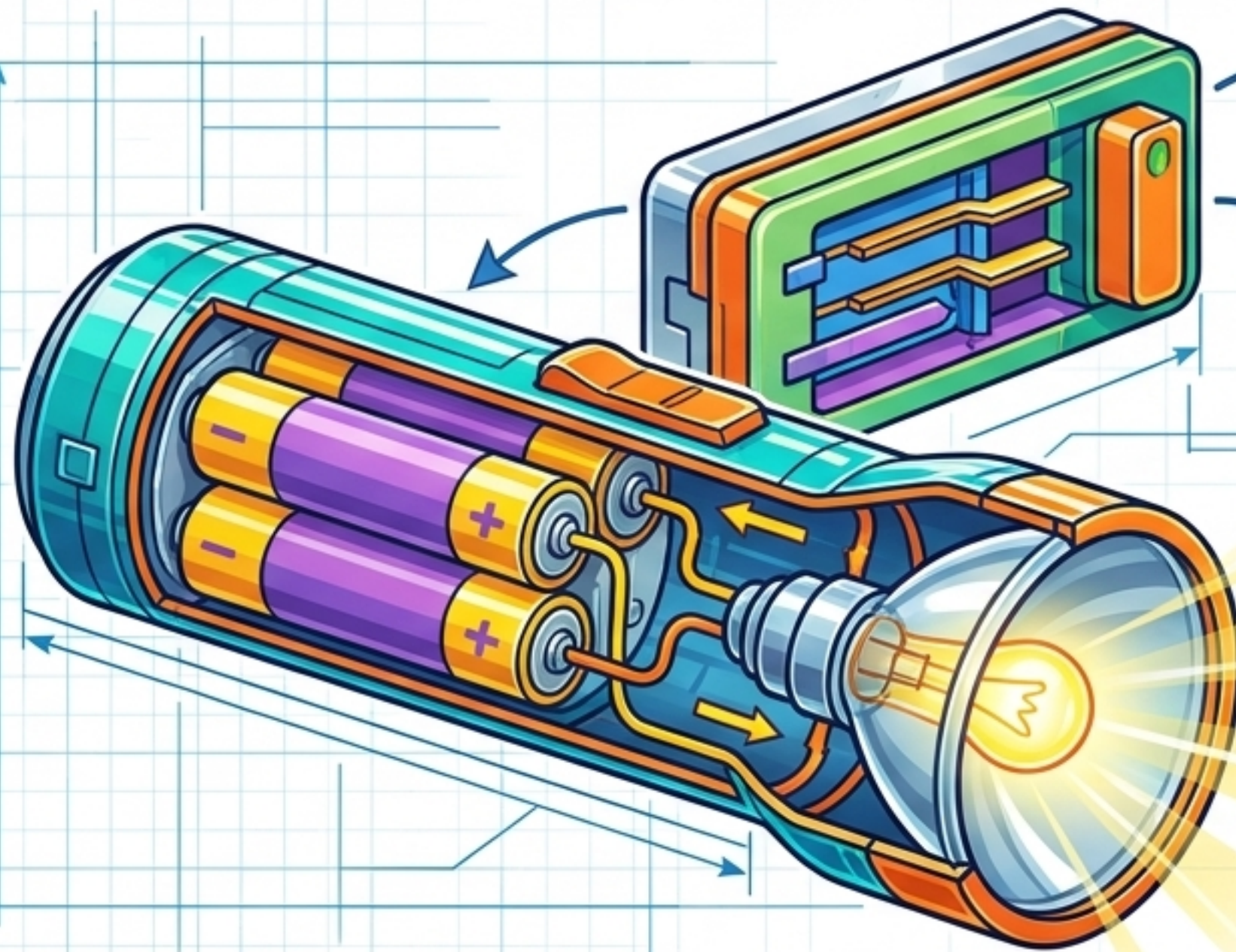


Outcome: Game Design

Designing, programming, and testing an original game that relies on repetition to function.

Design Technology: Let There Be Light!

Electrical Systems: Torches



Discover

Identifying everyday electrical products and understanding the essential features of a working torch.

Engineer

Learning exactly how a switch breaks and connects a circuit, then making our own working switch.

Create

Designing, assembling, and testing a fully functioning torch tailored to a specific target audience.

Science: Beneath Our Feet

Consolidating Rocks and Soils

1

Investigating the different types of rocks and their unique properties.



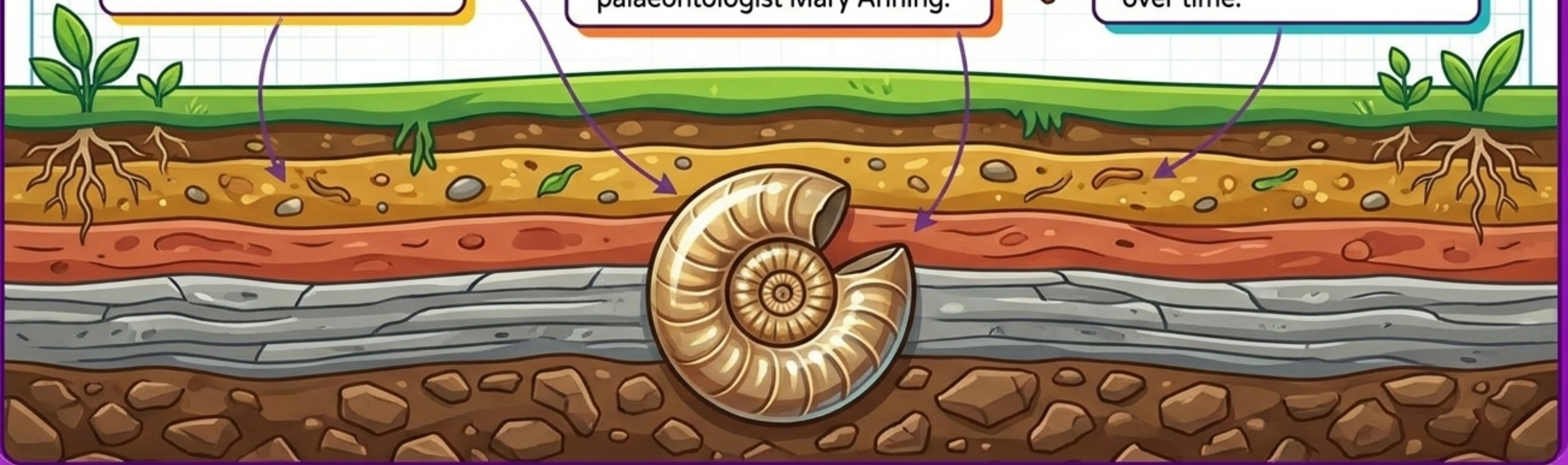
2

Unearthing the secrets of fossils and studying the groundbreaking work of palaeontologist Mary Anning.



3

Understanding the organic and geological processes of how soil is formed over time.



Broadening Our Horizons



PE

Athletics &
Swimming
Lessons



RE

Multi-Faith:
Exploring how
and why people
to make the world
a better place.



Music

'The Show Must
Go On!':
Expression,
feeling, and
performance.



French

Fruit, Food,
Leisure,
Hobbies, &
Keeping Fit.



PHRSE

'Changing Me':
Understanding
growth and
transitions.

**showing our
best every day**

